Database Schema:

games(game\_id, game\_name, platform, release\_date, genre, rating, times\_rated, boxart)

developers(developer\_id, developer\_name, year\_created)

developer\_games(*developer\_id,* *game\_id*)

developer\_games.developer\_id is a foreign key that references developers.developer\_id

developer\_games.game\_id is a foreign key that references games.game\_id

publishers(publisher\_id, publisher\_name, year\_created)

publisher\_games(*publisher\_id, game\_id*)

publisher\_games.publisher\_id is a foreign key that references developers.developer\_id

publisher\_games.game\_id is a foreign key that references games.game\_id

users(*user\_id*, username, password, email)

users.username is a unique attribute

users.email is a unique attribute

user\_ratings(*user\_id, game\_id,* rating)

user\_ratings.user\_id is a foreign key that references users.user\_id

user\_ratings.game\_id is a foreign key that references games.game\_id